

<p style="text-align: right;">Saint Card</p> <p><b><u>Pegasus Seiya</u></b>  Attack: 600  Defense: 400</p> <p>Additional Ability:  If defending and has no  Combat cards attached, Seiya  has +100 Defense.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Saint Card</p> <p><b><u>Pegasus Seiya</u></b>  Attack: 500  Defense: 500</p> <p>Additional Ability:  None.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Saint Card</p> <p><b><u>Pegasus Seiya</u></b>  Attack: 400  Defense: 600</p> <p>Additional Ability:  If attacking and an Assist card  is used (by either player),  Seiya has +100 Attack.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>
<p style="text-align: right;">Saint Card</p> <p><b><u>Cygnus Hyoga</u></b>  Attack: 600  Defense: 400</p> <p>Additional Ability:  If defending and opponent's  attack is more than twice  Hyoga's defense, opponent  discards a card from their hand  (if they have none, they do  nothing).</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Saint Card</p> <p><b><u>Cygnus Hyoga</u></b>  Attack: 500  Defense: 500</p> <p>Additional Ability:  None.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Saint Card</p> <p><b><u>Cygnus Hyoga</u></b>  Attack: 400  Defense: 600</p> <p>Additional Ability:  If defending, draw a card.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>
<p style="text-align: right;">Saint Card</p> <p><b><u>Andromeda Shun</u></b>  Attack: 700  Defense: 400</p> <p>Additional Ability:  If defending and opponent is  Phoenix Ikki, Shun has -400  Defense (to minimum of 0).</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Saint Card</p> <p><b><u>Andromeda Shun</u></b>  Attack: 500  Defense: 500</p> <p>Additional Ability:  None.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Saint Card</p> <p><b><u>Andromeda Shun</u></b>  Attack: 100  Defense: 400</p> <p>Additional Ability:  If defending, opponent's attack  must be more than twice  Shun's defense; otherwise,  Shun wins tournament.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>

<p style="text-align: right;">Saint Card</p> <p><b><u>Dragon Shiryu</u></b>  Attack: 600  Defense: 500</p> <p>Additional Ability:  If defending and Shiryu loses, discard a card from your (defender's) hand (if you cannot, your opponent may not choose Shiryu as the defender).</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Saint Card</p> <p><b><u>Dragon Shiryu</u></b>  Attack: 500  Defense: 500</p> <p>Additional Ability:  None</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Saint Card</p> <p><b><u>Dragon Shiryu</u></b>  Attack: 400  Defense: 500</p> <p>Additional Ability:  If attacking, opponent has -100 Defense (to minimum of 0).</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>
<p style="text-align: right;">Saint Card</p> <p><b><u>Phoenix Ikki</u></b>  Attack: 400  Defense: 300</p> <p>Additional Ability:  If opponent's defense is less than 400, Ikki automatically wins.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Saint Card</p> <p><b><u>Phoenix Ikki</u></b>  Attack: 500  Defense: 500</p> <p>Additional Ability:  None.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Saint Card</p> <p><b><u>Phoenix Ikki</u></b>  Attack: 1000  Defense: 000</p> <p>Additional Ability:  If attacking, discard a card from your hand (if you cannot, Ikki may not attack).</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>
<p style="text-align: right;">Saint Card</p> <p><b><u>Unicorn Jabu</u></b>  Attack: 500  Defense: 400</p> <p>Additional Ability:  None.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Saint Card</p> <p><b><u>Unicorn Jabu</u></b>  Attack: 400  Defense: 500</p> <p>Additional Ability:  None.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Saint Card</p> <p><b><u>Bear Geki</u></b>  Attack: 500  Defense: 400</p> <p>Additional Ability:  None.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>

<p style="text-align: right;">Saint Card</p> <p><b><u>Bear Geki</u></b>  Attack: 400  Defense: 500</p> <p>Additional Ability:  None.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Saint Card</p> <p><b><u>Hydra Ichi</u></b>  Attack: 500  Defense: 400</p> <p>Additional Ability:  None.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Saint Card</p> <p><b><u>Hydra Ichi</u></b>  Attack: 400  Defense: 500</p> <p>Additional Ability:  None.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>
<p style="text-align: right;">Saint Card</p> <p><b><u>Wolf Nachi</u></b>  Attack: 500  Defense: 400</p> <p>Additional Ability:  None.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Saint Card</p> <p><b><u>Wolf Nachi</u></b>  Attack: 400  Defense: 500</p> <p>Additional Ability:  None.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Saint Card</p> <p><b><u>Princess Saori Kido</u></b>  Attack: 100  Defense: 000</p> <p>Additional Ability:  If defending against a Saint with Seiya, Hyoga, Shiryu, Ikki, Shun, or Tatsumi in its name, Saori automatically wins.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>
<p style="text-align: right;">Saint Card</p> <p><b><u>Princess Saori Kido</u></b>  Attack: 100  Defense: 000</p> <p>Additional Ability:  If defending against a Saint with Black or Young in its name, Saori automatically wins.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Saint Card</p> <p><b><u>Tatsumi</u></b>  Attack: 300  Defense: 300</p> <p>Additional Ability:  If opponent attacks Princess Saori Kido, you may choose Tatsumi to take her place (Tatsumi is the defender instead of Saori).</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Saint Card</p> <p><b><u>Tatsumi</u></b>  Attack: 300  Defense: 300</p> <p>Additional Ability:  If attacking a Saint with Young in its name, opponent has -100 Defense (to minimum of 0).</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>

<p style="text-align: right;">Saint Card</p> <p><b><u>Miho</u></b>  Attack: 200  Defense: 400</p> <p>Additional Ability:  If opponent attacks Young Seiya or Pegasus Seiya, you may choose Miho to take his place (Miho is the defender instead of Seiya).</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Saint Card</p> <p><b><u>Miho</u></b>  Attack: 200  Defense: 400</p> <p>Additional Ability:  If defending, Miho has +100 Defense.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Saint Card</p> <p><b><u>Sunrei</u></b>  Attack: 300  Defense: 300</p> <p>Additional Ability:  If defending against a Saint with Shiryu in its name, Sunrei automatically wins.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>
<p style="text-align: right;">Saint Card</p> <p><b><u>Sunrei</u></b>  Attack: 200  Defense: 400</p> <p>Additional Ability:  If attacking, ignore any applicable ability on the defender.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Saint Card</p> <p><b><u>Black Pegasus</u></b>  Attack: 500  Defense: 500</p> <p>Additional Ability:  If attacking or defending against a Saint with Black in its name, the battle immediately ends (neither player gets a point, all attached cards remain attached).</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Saint Card</p> <p><b><u>Black Cygnus</u></b>  Attack: 600  Defense: 400</p> <p>Additional Ability:  If defending, Black Cygnus has +100 Defense.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>
<p style="text-align: right;">Saint Card</p> <p><b><u>Black Dragon</u></b>  Attack: 500  Defense: 600</p> <p>Additional Ability:  If attacking Phoenix Ikki or a Saint with Black in its name, Black Dragon has -500 attack (to minimum of 0).</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Saint Card</p> <p><b><u>Black Andromeda</u></b>  Attack: 400  Defense: 400</p> <p>Additional Ability:  If defending, Black Andromeda has +300 Defense.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Saint Card</p> <p><b><u>Black Phoenix</u></b>  Attack: 400  Defense: 400</p> <p>Additional Ability:  If defending against a Saint with Black in its name, Black Phoenix automatically wins.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>

<p style="text-align: right;">Saint Card</p> <p><b><u>Young Seiya</u></b>  Attack: 300  Defense: 200</p> <p>Additional Ability:  If Young Seiya is defending, opponent must shuffle their hand into the deck (if they have no cards, they may not attack Young Seiya)</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Saint Card</p> <p><b><u>Young Hyoga</u></b>  Attack: 300  Defense: 200</p> <p>Additional Ability:  If Young Hyoga is defending, opponent must shuffle their hand into the deck (if they have no cards, they may not attack Young Hyoga)</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Saint Card</p> <p><b><u>Young Shun</u></b>  Attack: 300  Defense: 200</p> <p>Additional Ability:  If Young Shun is defending, opponent must shuffle their hand into the deck (if they have no cards, they may not attack Young Shun).</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>
<p style="text-align: right;">Saint Card</p> <p><b><u>Young Shiryu</u></b>  Attack: 300  Defense: 200</p> <p>Additional Ability:  If Young Shiryu is defending, opponent must shuffle their hand into the deck (if they have no cards, they may not attack Young Shiryu).</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Saint Card</p> <p><b><u>Young Ikki</u></b>  Attack: 300  Defense: 200</p> <p>Additional Ability:  If Young Ikki is defending, opponent must shuffle their hand into the deck (if they have no cards, they may not attack Young Ikki).</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>Pegasus Cloth</u></b>  User: Pegasus Seiya, Black Pegasus, Young Seiya</p> <p>Attack: +200  Defense: +200</p> <p>Additional Ability:  None.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>
<p style="text-align: right;">Combat Card</p> <p><b><u>Cygnus Cloth</u></b>  User: Cygnus Hyoga, Black Cygnus, Young Hyoga</p> <p>Attack: +000  Defense: +400</p> <p>Additional Ability:  None.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>Andromeda Cloth</u></b>  User: Andromeda Shun, Black Andromeda, Young Shun</p> <p>Attack: +000  Defense: +400</p> <p>Additional Ability:  None</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>Dragon Cloth</u></b>  User: Dragon Shiryu, Black Dragon, Young Shiryu</p> <p>Attack: +400  Defense: +000</p> <p>Additional Ability:  None</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>

<p style="text-align: right;">Combat Card</p> <p><b><u>Phoenix Cloth</u></b>  User: Phoenix Ikki, Black Phoenix, Young Ikki</p> <p>Attack: +400  Defense: +000</p> <p>Additional Ability:  None</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>Unicorn Cloth</u></b>  User: Unicorn Jabu</p> <p>Attack: +100  Defense: +200</p> <p>Additional Ability:  If defending, this card provides +300 Defense (instead of +200).</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>Bear Cloth</u></b>  User: Bear Geki</p> <p>Attack: +200  Defense: +100</p> <p>Additional Ability:  If attacking a Saint with Seiya in its name, discard 2 cards from your hand. Geki automatically wins the battle. If you couldn't discard cards, this Combat Card does not apply.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>
<p style="text-align: right;">Combat Card</p> <p><b><u>Hydra Cloth</u></b>  User: Hydra Ichi</p> <p>Attack: +100  Defense: +000</p> <p>Additional Ability:  If defending and loses, opponent Saint (winner) is shuffled into the deck.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>Wolf Cloth</u></b>  User: Wolf Nachi</p> <p>Attack: +100  Defense: +100</p> <p>Additional Ability:  If defending against a Saint with Ikki in its name, Nachi automatically wins.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>Pegasus Meteor Punch</u></b>  User: Pegasus Seiya, Black Pegasus, Young Seiya</p> <p>Attack: +300  Defense: +000</p> <p>Additional Ability:  None.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>
<p style="text-align: right;">Combat Card</p> <p><b><u>Burning Armor</u></b>  User: Pegasus Seiya, Black Pegasus, Young Seiya</p> <p>Attack: +200  Defense: +000</p> <p>Additional Ability:  If defending and loses, opponent Saint (winner) is shuffled into the deck.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>Protective Armor</u></b>  User: Pegasus Seiya, Black Pegasus, Young Seiya</p> <p>Attack: +000  Defense: +300</p> <p>Additional Ability:  None.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>Blinding Jump</u></b>  User: Pegasus Seiya, Black Pegasus, Young Seiya</p> <p>Attack: +000  Defense: +000</p> <p>Additional Ability:  If Seiya is defending, flip a coin. If heads, opponent has -500 Attack (to minimum of 0).</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>

<p style="text-align: right;">Combat Card</p> <p><b><u>Diamond Dust</u></b>  User: Cygnus Hyoga, Black Cygnus, Young Hyoga</p> <p>Attack: +300  Defense: +000</p> <p>Additional Ability:  None.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>Frozen Punch</u></b>  User: Cygnus Hyoga, Black Cygnus, Young Hyoga</p> <p>Attack: +100  Defense: +000</p> <p>Additional Ability:  If attacking, flip a coin. If heads, opponent discards 2 cards from their hand (if they don't have 2 cards, ignore this effect).</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>Impenetrable Ice Armor</u></b>  User: Cygnus Hyoga, Black Cygnus, Young Hyoga</p> <p>Attack: +000  Defense: +000</p> <p>Additional Ability:  If defending against Hydra Ichi, Hyoga automatically wins.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>
<p style="text-align: right;">Combat Card</p> <p><b><u>Underwater Dive</u></b>  User: Cygnus Hyoga, Black Cygnus, Young Hyoga</p> <p>Attack: +000  Defense: +300</p> <p>Additional Ability:  None.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>Nebula Chains</u></b>  User: Andromeda Shun, Black Andromeda, Young Shun</p> <p>Attack: +300  Defense: +000</p> <p>Additional Ability:  None.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>Entangling Chains</u></b>  User: Andromeda Shun, Black Andromeda, Young Shun</p> <p>Attack: -200  Defense: +000</p> <p>Additional Ability:  If attacking, unless opponent's defense is more than twice Shun's attack, Shun automatically wins.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>
<p style="text-align: right;">Combat Card</p> <p><b><u>Protective Chains</u></b>  User: Andromeda Shun, Black Andromeda, Young Shun</p> <p>Attack: +000  Defense: +300</p> <p>Additional Ability:  None.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>Sit and Cry</u></b>  User: Andromeda Shun, Black Andromeda, Young Shun</p> <p>Attack: +000  Defense: +000</p> <p>Additional Ability:  If defending and you also have a Saint with Ikki in its name in play, add Ikki's defense to Shun's defense.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>Fist of Dragon</u></b>  User: Dragon Shiryu, Black Dragon, Young Shiryu</p> <p>Attack: +300  Defense: +000</p> <p>Additional Ability:  None.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>

<p style="text-align: right;">Combat Card</p> <p><b><u>Rising Dragon</u></b>  User: Dragon Shiryu, Black Dragon, Young Shiryu</p> <p>Attack: +400  Defense: +000</p> <p>Additional Ability:  If attacking and loses, discard 4 cards from your hand (if you cannot discard 4 cards, this Combat Card does not apply).</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>Shield of Dragon</u></b>  User: Dragon Shiryu, Black Dragon, Young Shiryu</p> <p>Attack: +000  Defense: +300</p> <p>Additional Ability:  None.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>Even the Odds</u></b>  User: Dragon Shiryu, Black Dragon, Young Shiryu</p> <p>Attack: +000  Defense: +000</p> <p>Additional Ability:  If defending, Shiryu's base Defense is equal to the attacker's base Attack.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>
<p style="text-align: right;">Combat Card</p> <p><b><u>Lightning Speed Punch</u></b>  User: Phoenix Ikki, Black Phoenix, Young Ikki</p> <p>Attack: -100  Defense: -500</p> <p>Additional Ability:  If attacking and loses, opponent Saint (winner) is shuffled into deck.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>Burning Phoenix</u></b>  User: Phoenix Ikki, Black Phoenix, Young Ikki</p> <p>Attack: +300  Defense: +000</p> <p>Additional Ability:  None.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>Phantom Demon</u></b>  User: Phoenix Ikki, Black Phoenix, Young Ikki</p> <p>Attack: +000  Defense: -200</p> <p>Additional Ability:  If defending, unless opponent's attack is more than twice Ikki's defense, Ikki automatically wins.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>
<p style="text-align: right;">Combat Card</p> <p><b><u>Glare</u></b>  User: Phoenix Ikki, Black Phoenix, Young Ikki</p> <p>Attack: +000  Defense: +300</p> <p>Additional Ability:  None.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>Unicorn Gallop</u></b>  User: Unicorn Jabu</p> <p>Attack: +300  Defense: +000</p> <p>Additional Ability:  None.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>Provoke</u></b>  User: Unicorn Jabu</p> <p>Attack: +000  Defense: +300</p> <p>Additional Ability:  If defending against a Saint with Seiya in its name, this card provides +500 Defense (instead of +300).</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>



<p style="text-align: right;">Combat Card</p> <p><b><u>Crushing Hands</u></b> User: Bear Geki</p> <p>Attack: +300 Defense: +000</p> <p>Additional Ability: None.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>Charge</u></b> User: Bear Geki</p> <p>Attack: +000 Defense: +300</p> <p>Additional Ability: None.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>Poison Fangs</u></b> User: Hydra Ichi</p> <p>Attack: +300 Defense: +000</p> <p>Additional Ability: None.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>
<p style="text-align: right;">Combat Card</p> <p><b><u>Bide Your Time</u></b> User: Hydra Ichi</p> <p>Attack: +000 Defense: +000</p> <p>Additional Ability: If defending against a Saint without Hyoga in its name, Ichi automatically wins.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>Dead Howling</u></b> User: Wolf Nachi</p> <p>Attack: +000 Defense: +000</p> <p>Additional Ability: Nachi automatically loses. Then, search the discard pile for any Saint card and add it to your hand.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>First Blow</u></b> User: Wolf Nachi</p> <p>Attack: +300 Defense: +000</p> <p>Additional Ability: None</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>
<p style="text-align: right;">Combat Card</p> <p><b><u>Princess Staff</u></b> User: Princess Saori Kido</p> <p>Attack: +000 Defense: +000</p> <p>Additional Ability: If defending, Saori automatically wins.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>Desperate Blow</u></b> User: Pegasus Seiya</p> <p>Attack: +000 Defense: +000</p> <p>Additional Ability: If defending against Dragon Shiryu, Seiya automatically wins.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>Freeze n' Shatter</u></b> User: Cygnus Hyoga</p> <p>Attack: +000 Defense: +000</p> <p>Additional Ability: If defending against Hydra Ichi, Hyoga automatically wins.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>

<p style="text-align: right;">Combat Card</p> <p><b><u>Brotherly Protection</u></b> User: Andromeda Shun</p> <p>Attack: +000 Defense: +000</p> <p>Additional Ability: If defending against Phoenix Ikki, Shun automatically wins.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>Stern Command</u></b> User: Princess Saori Kido</p> <p>Attack: +000 Defense: +000</p> <p>Additional Ability: If defending against Unicorn Jabu, Saori automatically wins.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>Punch</u></b> User: Any</p> <p>Attack: +100 Defense: +000</p> <p>Additional Ability: None.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>
<p style="text-align: right;">Combat Card</p> <p><b><u>Punch</u></b> User: Any</p> <p>Attack: +100 Defense: +000</p> <p>Additional Ability: None.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>Punch</u></b> User: Any</p> <p>Attack: +100 Defense: +000</p> <p>Additional Ability: None.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>Punch</u></b> User: Any</p> <p>Attack: +100 Defense: +000</p> <p>Additional Ability: None.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>
<p style="text-align: right;">Combat Card</p> <p><b><u>Punch</u></b> User: Any</p> <p>Attack: +100 Defense: +000</p> <p>Additional Ability: None.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>Kick</u></b> User: Any</p> <p>Attack: +100 Defense: +000</p> <p>Additional Ability: If attacking, flip a coin. If heads, this card provides +200 Attack (instead of +100).</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>Kick</u></b> User: Any</p> <p>Attack: +100 Defense: +000</p> <p>Additional Ability: If attacking, flip a coin. If heads, this card provides +200 Attack (instead of +100).</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>

<p style="text-align: right;">Combat Card</p> <p><b><u>Kick</u></b> User: Any</p> <p>Attack: +100 Defense: +000</p> <p>Additional Ability: If attacking, flip a coin. If heads, this card provides +200 Attack (instead of +100).</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>Kick</u></b> User: Any</p> <p>Attack: +100 Defense: +000</p> <p>Additional Ability: If attacking, flip a coin. If heads, this card provides +200 Attack (instead of +100).</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>Kick</u></b> User: Any</p> <p>Attack: +100 Defense: +000</p> <p>Additional Ability: If attacking, flip a coin. If heads, this card provides +200 Attack (instead of +100).</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>
<p style="text-align: right;">Combat Card</p> <p><b><u>Block</u></b> User: Any</p> <p>Attack: +000 Defense: +100</p> <p>Additional Ability: None.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>Block</u></b> User: Any</p> <p>Attack: +000 Defense: +100</p> <p>Additional Ability: None.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>Block</u></b> User: Any</p> <p>Attack: +000 Defense: +100</p> <p>Additional Ability: None.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>
<p style="text-align: right;">Combat Card</p> <p><b><u>Block</u></b> User: Any</p> <p>Attack: +000 Defense: +100</p> <p>Additional Ability: None.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>Block</u></b> User: Any</p> <p>Attack: +000 Defense: +100</p> <p>Additional Ability: None.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>Dodge</u></b> User: Any</p> <p>Attack: +000 Defense: +100</p> <p>Additional Ability: If defending, flip a coin. If heads, this card provides +200 Defense (instead of +100).</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>

<p style="text-align: right;">Combat Card</p> <p><b><u>Dodge</u></b> User: Any</p> <p>Attack: +000 Defense: +100</p> <p>Additional Ability: If defending, flip a coin. If heads, this card provides +200 Defense (instead of +100).</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>Dodge</u></b> User: Any</p> <p>Attack: +000 Defense: +100</p> <p>Additional Ability: If defending, flip a coin. If heads, this card provides +200 Defense (instead of +100).</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>Dodge</u></b> User: Any</p> <p>Attack: +000 Defense: +100</p> <p>Additional Ability: If defending, flip a coin. If heads, this card provides +200 Defense (instead of +100).</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>
<p style="text-align: right;">Combat Card</p> <p><b><u>Dodge</u></b> User: Any</p> <p>Attack: +000 Defense: +100</p> <p>Additional Ability: If defending, flip a coin. If heads, this card provides +200 Defense (instead of +100).</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Combat Card</p> <p><b><u>Golden Cloth</u></b> User: Any</p> <p>Attack: +400 Defense: +400</p> <p>Additional Ability: Ignore all additional abilities except this one for this tournament. Neither player may use Assist cards for this tournament.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Assist Card</p> <p><b><u>Armor Damage</u></b> User: Any</p> <p>Usage: The defender in this battle has -100 Defense.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>
<p style="text-align: right;">Assist Card</p> <p><b><u>Arena</u></b> User: Any</p> <p>Usage: The attacker in this battle has +100 Attack.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Assist Card</p> <p><b><u>Break the Rock</u></b> User: Pegasus Seiya, Young Seiya</p> <p>Usage: If attacking and Seiya's attack is more than twice the opponent's defense, your opponent discards their entire hand after the battle.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Assist Card</p> <p><b><u>Beg For His Life</u></b> User: Sunrei, Dragon Shiryu</p> <p>Usage: Attacker's base attack is cut in half.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>

<p style="text-align: right;">Assist Card</p> <p><b><u>Catch A Ride</u></b>  User: Any</p> <p>Usage:  Shuffle your hand into your deck and draw the same number of cards as you shuffled into the deck.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Assist Card</p> <p><b><u>Choose Your Fate</u></b>  User: Young Seiya, Young Hyoga, Young Ikki, Young Shun, Young Shiryu</p> <p>Usage:  Blindly choose a card from your opponent's hand. If it is a Saint card, replace the current defender with it (all attached Combat cards are attached to the new Saint, shuffle the old defender back into the deck).</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Assist Card</p> <p><b><u>Counterpart</u></b>  User: Pegasus Seiya, Cygnus Hyoga, Andromeda Shun, Dragon Shiryu, Phoenix Ikki</p> <p>Usage:  Search the deck for a card with the same name as your card, only Black (ex: Black Pegasus for Pegasus Seiya). If you find it, add it to your hand.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>
<p style="text-align: right;">Assist Card</p> <p><b><u>Down But Not Out</u></b>  User: Any</p> <p>Usage:  If defending and loses, Saint and all attached Combat cards are returned to your hand instead of discarded.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Assist Card</p> <p><b><u>Fading Tattoo</u></b>  User: Dragon Shiryu, Pegasus Seiya</p> <p>Usage:  If opponent is either Dragon Shiryu or Pegasus Seiya, both players discard all cards with Seiya or Shiryu in their name from their hands.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Assist Card</p> <p><b><u>Grandfather</u></b>  User: Princess Saori Kido</p> <p>Usage:  Shuffle the discard pile into the deck (before discarding this card).</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>
<p style="text-align: right;">Assist Card</p> <p><b><u>Hospital Rest</u></b>  User: Any</p> <p>Usage:  Search the discard pile for any Saint card. If you find one, add it to your hand.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Assist Card</p> <p><b><u>Impossible Odds</u></b>  User: Any</p> <p>Usage:  If defending, if opponent's Attack is more than twice your Defense, you automatically win.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Assist Card</p> <p><b><u>Lead The Way</u></b>  User: Cygnus Hyoga</p> <p>Usage:  Draw three cards.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>

<p style="text-align: right;">Assist Card</p> <p><b><u>Maybe She'll See Me</u></b>  User: Pegasus Seiya, Miho</p> <p>Usage:  If defending, Seiya or Miho have +500 Defense.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Assist Card</p> <p><b><u>Minions</u></b>  User: Phoenix Ikki</p> <p>Usage:  If attacking, Ikki's base attack is equal to the sum of all the attacks of all Saints in play with Phoenix in their name (including your opponent's).</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Assist Card</p> <p><b><u>Obtain the Cloth</u></b>  User: Any</p> <p>Usage:  If defending and Saint has a Combat card attached with Cloth in its name, opponent automatically loses.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>
<p style="text-align: right;">Assist Card</p> <p><b><u>Proof of Sainthood</u></b>  User: Any</p> <p>Usage:  If attacking and Saint has a Combat card attached with Cloth in its name, opponent automatically loses.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Assist Card</p> <p><b><u>Pursuit</u></b>  User: Pegasus Seiya, Dragon Shiryu, Cygnus Hyoga, Andromeda Shun</p> <p>Usage:  Search the deck for a card with Black in its name. If you find one, discard it, then draw a card.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Assist Card</p> <p><b><u>Rivalry</u></b>  User: Pegasus Seiya, Unicorn Jabu, Dragon Shiryu, Andromeda Shun, Wolf Nachi</p> <p>Usage:  After this tournament, switch hands with your opponent.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>
<p style="text-align: right;">Assist Card</p> <p><b><u>Self Sacrifice</u></b>  User: Phoenix Ikki, Andromeda Shun</p> <p>Usage:  If defending and loses, you may discard another of your Saint cards in play instead of the loser.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Assist Card</p> <p><b><u>Sensing Danger</u></b>  User: Andromeda Shun, Dragon Shiryu, Hydra Ichi, Bear Geki</p> <p>Usage:  At the beginning of your next turn, you may look at the top 3 cards in the deck and order them as you wish before drawing (you must draw two cards – you cannot shuffle a card into the deck and draw one card).</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Assist Card</p> <p><b><u>Teach Him a Lesson</u></b>  User: Tatsumi</p> <p>Usage:  If attacking and opponent has Young in its name, Tatsumi automatically wins.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>

<p style="text-align: right;">Assist Card</p> <p><b><u>Theft of the Golden Cloth</u></b>  User: Any</p> <p>Usage:  Blindly choose up to two cards from your opponent's hand and add them to your hand.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Assist Card</p> <p><b><u>Tournament Bracket</u></b>  User: Any</p> <p>Usage:  Blindly choose up to two cards from your opponent's hand and discard them.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Assist Card</p> <p><b><u>Training</u></b>  User: Young Seiya, Young Hyoga, Young Ikki, Young Shun, Young Shiryu</p> <p>Usage:  If defending and loses, return the Saint to your hand instead of shuffling it into the deck (still shuffle all attached Combat cards into the deck).</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>
<p style="text-align: right;">Assist Card</p> <p><b><u>Tutorage</u></b>  User: Any</p> <p>Usage:  If attacking, if your attack is below opponent's defense, but within 201, attacker automatically wins (so 300 Attack wins against 500 Defense).</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Assist Card</p> <p><b><u>Use the Cosmos</u></b>  User: Any</p> <p>Usage:  Choose a card from the discard pile and add it to your hand.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Assist Card</p> <p><b><u>You're a Woman</u></b>  User: Princess Saori Kido, Sunrei, Miho</p> <p>Usage:  If defending, defender automatically wins.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>
<p style="text-align: right;">Assist Card</p> <p><b><u>Weak Point</u></b>  User: Any</p> <p>Usage:  If attacking, ignore any additional abilities on the defender.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Assist Card</p> <p><b><u>Great Defense</u></b>  User: Any</p> <p>Usage:  If defending, ignore any additional abilities on the attacker.</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>	<p style="text-align: right;">Assist Card</p> <p><b><u>Revert to Self</u></b>  User: Any</p> <p>Usage:  If both you and your opponent have Saint cards not involved in this battle, you each pick one and switch them (you get his Saint card and he gets yours).</p> <p style="text-align: center;"><a href="http://seiyacg.alanv.org">http://seiyacg.alanv.org</a></p>